

KAJ FORNEY

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EXPERIENCE

Boise State University // Aug 2022 - Present

GIMM Peer Mentor

I am currently employed as a Peer Mentor in Boise State's Games, Interactive Media, and Mobile Technology program. I assist students with a variety of technical issues and questions, primarily relating to Unity, C#, and the Adobe Creative Cloud suite.

College of Western Idaho // Feb 2016 - Dec 2020

Student Employee

I worked as a tutor in the Information Security and Digital Forensics (ISDF) classroom, assisting students with a variety of technical questions. In addition, I performed system administration duties for the classroom's network.

While working for the College of Western Idaho, I implemented and maintained a user-friendly, cross-platform remote access system for the ISDF classroom's student workstations. This system enabled students to continue their work from home during the COVID-19 pandemic.

EDUCATION

B.S. // Games, Interactive Media, and Mobile Technology

Boise State University // Jan 2021 - May 2025 (in progress)

A.A.S. // Information Security and Digital Forensics

College of Western Idaho // Jan 2012 - May 2016

AWARDS

Eagle Scout // Boy Scouts of America // 2012

SKILLS

// Adobe CC

// Blender

// Pixel Art

// C#

// Python

// Ruby

// HTML/CSS

// JavaScript

// SQL

// Bash Scripting

// Unity

// Godot Engine

// Troubleshooting

// Linux System

Administration